

12.2 INDA – Airport Industrial

12.2.1 Purpose

A zone for the development and operation of an airport and associated industrial services.

12.2.2 Permitted Uses

Uses permitted as **Principal** or **Accessory Uses** in this zone are indicated with the symbol ● in the following table and **Uses** not listed are prohibited.

Use	Principal	Accessory
<i>Housing</i>		
Security or Operator Dwelling Unit		●
<i>Commercial</i>		
Accessory Parking		●
Bar		●
Commercial Storage		●
Food and Beverage Service		●
Indoor Sales and Service		●
Light Manufacturing		●
Minor Fuel Station		●
Office		●
Outdoor Vending		●
Temporary Storage		●
<i>Industrial</i>		
Aerospace Research and Development	●	
Aircraft Services	●	
Airport Terminal and Navigation Facilities	●	
Light Industrial	●	
Major Fueling Station		●
<i>Community</i>		
Special Event		●
<i>Basic Services</i>		
Emergency Services	●	
Essential Utility		●
Minor Utility Services		●
Transit Facility		●

12.2.3 Subdivision Lot Area and Dimensions

Minimum **Lot Area**: 2,025 m² (0.5 ac)

Minimum **Lot Width**: 25 m

12.2.4 Siting of Buildings

Buildings and **Structures** must be sited at least the distance indicated in the following table from an abutting **Street**, **Lot**, **Laneway** or **Alley**, according to the character of the **Building** or **Structure** described in the right-hand column of the table.

Lot Line Abutting a:	Minimum Setback
Street	6.0 m
Laneway or Alley	4.5 m
Housing-based Lot	10.0 m
Non-housing-based Lot	0.0 m
Party Wall	0.0 m

12.2.5 Size of Buildings

Buildings and **Structures** of the type indicated in the left-hand column of the following table must not exceed the **Height** indicated in the right-hand column of the table.

Type	Maximum Height
Airport Facilities and Structures	Height as established in the <i>Regional Airport Zoning Regulations Bylaw No. 4578</i>
Airport Industrial Buildings	10 m
Mechanical Structures	unrestricted

12.2.6 Development Regulations

- .1 The maximum **Site Coverage** is 80%.
- .2 One **Security or Operator Dwelling Unit** is permitted on a **Lot**.